

# Photographic Light 2 - ART- 2310 Syllabus

## SLCC Info

### School Information

School of Arts, Communication & Media

[REDACTED]  
[REDACTED]  
[REDACTED]

### Division Information

Division of Visual Art & Design

[REDACTED]  
[REDACTED]  
[REDACTED]

### Campus Information

For accurate info concerning school closures,

(weather, power outages or other emergencies.)

- Call 801-957-INFO or 801-957-4636

### Photo Lab - [REDACTED]

- [REDACTED]
- [REDACTED]
- [Open Photo Lab Hours](#) ↓ ☹️

[SLCC COVID Info](#) ➔

[SLCC Safe](#) ➔

## ART-2310 - Photographic Light 2

[REDACTED] Lecture Lab - Fall 2024

[Printable PDF Version of Syllabus](#) ↓ ☹️

Course Prerequisite: ART-1340 Photographic Light 1

## Instructor

[REDACTED]  
[REDACTED]  
[REDACTED]

Office Hours by Appointment

## Canvas Information

Canvas is where course content, grades, and communication will reside for this course.

- [slcc.instructure.com](https://slcc.instructure.com)
- For Canvas, Passwords, or any other related technical support use the Help tab on the left navigation menu bar.

## Course Format: Lecture-Lab with Online Content

This course utilizes online course content with regular classroom sessions. Students are required to attend class sessions, utilize Photo Lab facility and complete online material as outlined in the course schedule. *(In some situations the course may be broadcast via Zoom and will be determined at the instructor's discretion. Please review Zoom Login information on the course home page tab related to Zoom info.)*

## Course Discription

Apply photo studio environment and equipment to create images of still-life, product, portrait, & location. Emphasis on light theory & concepts by application of light within a variety of visual circumstances to enhance the visual narrative.

## Course Objectives & Learning Outcomes

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- **Cameras:** Perform correct set up, demonstrating strong ability to operate all camera functions utilizing all camera formats, and image capture software associated. CWSLO- 1,2,3,4,6,7
- **Lighting Equipment:** Demonstrate proficient use of lighting equipment and lighting control to include the following; Exhibit competent use of premium industry lighting equipment, electronic flash, and light sculpting tools for creation of conceptual photographic imagery. Perform all aspects of artificial lighting to produce a variety of images utilizing control of visual communication skill. Demonstrate critical light meter application for exposure control with both continuous and discontinuous lighting. CWSLO- 1,2,3,4,6,7
- **Lighting Concepts and Application:** Apply essential lighting techniques utilizing all Characteristics of Light to include the following; Interpret and apply principles of light theory, color theory of light, and contrast of light control. Demonstrate artificial or natural light for different situations, surfaces, textures, portraits, still-life and location. Mix natural light with electronic flash for visual and emotional effects. Execute refined application of the Kelvin scale. CWSLO- 1,2,3,4,6,7,8
- **Composition and Design:** Compose visual elements and manage composition to integrate the following; Organize compositional elements with subject emphasis and figure/ground relationship by implementing visual hierarchy leveraging the visual communication process. Utilize light theory in conjunction with formal design theory to manage light and articulate optimum composition, visual communication and aesthetic. Integrate conceptual ideas and enhance the visual narrative. CWSLO- 1,2,3,4,6,7,8
- **Safety:** Apply studio and equipment safety under all conditions. Perform equipment safety, safe studio operation, industry business etiquette, and workflow safety associated while utilizing all photographic studio facility, labs and equipment. CWSLO- 1,2,3,4,5,6,7,8
- **Digital Image Capture and Output:** Perform digital image capture with all digital camera formats to include the following; Refined digital image capture and exposure. Integrate digital media storage, digital workflow, operate image software and hardware for digital photographic process. Refine digital printing quality skill and file management for client delivery. CWSLO- 1,2,3,4,6,7
- **Business Ethics:** Cultivate basic business ethics with project production and incorporate the following; Integrate basic business process and ethics into image capture, production, and delivery output of photographic projects. Perform professional approach through entire photographic process specific for each assignment. Demonstrate the importance of professional presentation of images. CWSLO- 1,2,3,4,5,6,7,8

## College Wide Student Learning Outcomes

1. Communicate Effectively.
2. Develop Quantitative Literacies necessary for their chosen field of study.
3. Think Critically and Creatively.
4. Develop Civic Literacy and the capacity to be community-engaged learners who act in mutually beneficial ways with community partners.
5. Develop the knowledge and skills to work with others in a professional & constructive manner.
6. Develop Information Literacy.
7. Develop Computer Literacy.
8. Develop the attitudes and skills for Lifelong Wellness.

## Required Text Book

### Lighting for Photographers

by Joe Lavine & Brad  
Bartholomew

ISBN-13: 978-0815348597

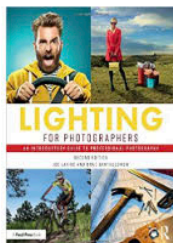
or ISBN-10: 0815348592

Focal Press- Routledge, 2020

[Amazon](#)

Also, a copy is located at  
Reserve Desk at South City  
Campus Library. Use only in  
library, please do not remove!

[Electronic version](#)  via SLCC  
Library



As added resource, Joe & Brad have a video series from their previous book, available with your SLCC account.

[O'Reilly Link](#)  Your SLCC user sign-in required.

## Assessment & Grading

- |                                |                       |        |
|--------------------------------|-----------------------|--------|
| • Photographic Assignments     | Course Requirements   | Weight |
| ◦ Problem Solving              | Assignments           | 46%    |
| ◦ Lighting Concepts            | Tests/Reading/Quizzes | 28%    |
| ◦ Critical Thinking            | Participation         | 26%    |
| • Text Reading                 | Total:                | 100%   |
| • Exams & Quizzes              |                       |        |
| • <a href="#">Rubric Guide</a> |                       |        |

Grading Breakdown			
A=100%-93%	A-=92%-90%	B+=89%-87%	B=86%-83%
B-=82%-80%	C+=79%-77%	C=76%-74%	C-=73%-70%
D+=69%-67%	D=66%-63%	D-=62%-60%	E=59%-0%

Assessment utilizes [evaluation](#) methods of performance and critical thinking related to: the progress of creative technique, technical control and craft, development of ideas, associated to photography. These aspects are expected and displayed in all assignments. Project grades are foremost determined upon the excellence of the project work: including research, creativity, response to the given problem, execution, how specific instructions are followed, deadline accountability, and image presentation. Traditional assesment integrates periodic quizzes linked to concepts and course text, comprehensive final exam evaluates retained course concepts.

Constructive participation in class lectures, demonstrations, labs, discussions, and assignment critiques are required to improve critical thinking and photographic ability.

Attendance in class sessions is according to the Department of Visual Art & Design policy and applies to this course. Missing more than 6 class sessions may result in a failing grade. 3 late classes = 1 class session absence.

All assignments for this course must be produced during this semester. Students must perform their own work throughout the course. Assignments are expected at beginning of class on specific due date. Assignments are given weekly at the beginning of class by the instructor and have one week time period to complete. Any assignment turned in late will receive maximum half credit of the assignment's original specific credit. All assignments may be re-done to improve grade/ credit. It is students' responsibility to obtain missed lecture information and assignments. Students are expected to follow all classroom and computer lab policies. Failure to do so may result in termination from course without refund and a failing grade. Students may not bring kids, friends or family to class. Do not use phones and text messaging during lectures, critiques, or demonstrations. Students can expect to spend 4-10 hours outside of class time preparing for class and assignments.

Students are expected to follow the [SLCC Student Code of Rights & Responsibilities](#) .

Course content, lectures, and demonstrations, may **NOT** be recorded in any context and published in any media without written consent of instructor.

## Required Equipment & Supplies

### Camera-

- -Fully adjustable digital or film SLR camera, or medium format camera.
- -Lens(es) for above camera, lens shade/ hood.

**Paper-** 50 sheet box Epson Luster 8.5x11 or Canon SG-201 (semi gloss) Letter/ 8.5x11

**Portable hard drive or USB drive.**

**Analog Supplies-** If you choose to use film, you are responsible for all materials & expenses associated.

### Recommended supplies:

Gray card, Extra Media Cards, Quality tripod, Camera Flash

Studio Grip box -to include- Gaffer tape, cleaning rags, basic tools, scissors, knife, clamps, dust off.

Please **Do Not Purchase** all materials at beginning of class, as materials are subject to change during the duration of the course. *Expect to spend approximately \$45- \$100 for photo project supplies. \*\*\**



\*\*\*Course note: Due to the "open" aspects of many assignments, it is not possible to list all required supplies. The lists above are suggested items for this course. It is therefore recommended to purchase supplies as needed. The entire quantity of film listed above should be reviewed carefully. The amount and type of film or digital media will depend on the student's individual needs for personal direction and the list above suggests the minimum amount of supplies needed for the course.

## Deadlines & Due Dates

In the media industry a missed deadline or late delivery equates to a lost client. On-time delivery is an important aspect of professionalism required by the media industry, and therefore, deadlines and due dates are very important.

Deadlines or due dates will be given for each project and work will be due on the specified date at the beginning of class unless stated otherwise. Being late to class may lower or possibly eliminate grade points for an assignment.

You may turn in an assignment late, however may not earn full credit, as late penalty deduction is applied to all late work. The longer the assignment is late from the original due date, a progressive (greater) deduction is applied.

## Studio & Class Rules

Take responsibility for your own learning.

- Know online etiquette! [Netequitte](#).
- Active constructive participation in discussions and presentations is required. Critique is an important aspect of visual media by providing valuable assessment of your ability to visually communicate your ideas.
- Research for projects is required. Internet-only research is not sufficient. Library or other types of research is essential.
- Attendance is graded as course participation. Please review course announcements for latest updates and changes to schedule.
- Children, family or friends are not allowed in the classroom, Photo Labs & Studios.
- Taking photos or making audio or video recordings and publishing course material without written permission by instructor is **prohibited** and is considered copyright infringement.
- Plagiarism will result in a failing grade.
- Turn OFF cell phones, no text messaging, no iPods. Breaks are provided during class sessions to catch up on texts, phone calls, etc.
- Everyone is expected to conduct themselves in a professional manner.
- Class behavior disruptive to the learning environment will be referred to the Dean of Students.

[CODE OF STUDENT RIGHTS AND RESPONSIBILITIES](#) 

Continuing with this class means that you have read and agree to abide by all the conditions covered in this syllabus as well as in the class.

## Photo Studio Rules (3-161)

- Clean up, put away any items used for a shoot, including tables, saw horses, stands, cameras lighting equipment, seamless, chairs, fabric, and props.
- Share the space and equipment; work in teams, no fighting, and no hogging equipment. -Be clean, kind and respectful of your classmates, staff and teachers please.
- Please do not sit, stand, or abuse the gray folding tables, or stand on classroom chairs.
- **No Commercial Photographic Assignments may be produced in the studios or photographic lab areas.**
- **Please leave the studio clean and organized! No exceptions!**
- **No open toe shoes or footwear, no exception.**
- **No one under age 18 permitted, no exception.**

## SLCC Policies, Requirements, & Information

[Institutional Syllabus](#)

[Business Resource and Innovation Center](#) : provides tutors and a study space for students in Business and CSIS courses. Located in BB 226 on Taylorsville-Redwood Campus.

[Tech Tools](#)  - Everyone needs technology to succeed in college. SLCC offers email and software, mobile apps, as well as Canvas for classes and assignments, and other tech support.

SLCC Syllabus Statement on Face Coverings

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SLCC Syllabus Statement on Face Coverings

Face coverings provide a guard against spreading potentially infected droplets to other individuals and discourage people from touching their faces and possibly infecting themselves with unclean hands. Face coverings are no longer mandatory on campus, but we continue to support the health and safety of everyone at SLCC by being "mask friendly."

**ART-2310 Photographic Light 2 - Weekly Schedule /Outline**

**Week 1**

Tuesday, August 20, 2024 Creative Process – Still Life

Thursday, August 22, 2024 VAD Orientation Multipurpose Rooms 10:30am , Studio Equipment – Still Life [Discussion Post 1 - due 11:59pm](#)

Complete [Modules 1-4](#) & Resource Modules [Light Meters](#), [Lightroom](#), [Capture One](#)

**Week 2**

Tuesday, August 27, 2024 Lighting Demo – Still Life

Thursday, August 29, 2024 Lab- Assignment 1 [Discussion Post 2 - due 11:59pm](#)

Read Text Chapters 1& 2 & [Modules 1-4](#)

**Week 3**

Tuesday, September 3, 2024 [Assignment 1 due](#) – Two Lights as One

Thursday, September 5, 2024 Lab- Assignment 2 [Text Reading 1 due 11:59pm](#)

Read Text Chapters 3 & 4 & [Modules 5 & 6](#)

**Week 4**

Tuesday September 10, 2024 [Assignment 2 due](#) – Two Lights as One

Thursday, September 12, 2024 Lab- Assignment 3 [Discussion Post 3 - due 11:59pm](#)

Read Text Chapters 3 & 4 & [Modules 5 & 6](#)

**Week 5**

Tuesday, September 17, 2024 [Assignment 3 due](#) – Reflective Objects

Thursday, September 19, 2024 Lab- Assignment 4 [Text Reading 2 due 11:59pm](#)

Read Text Chapters 5,6,7,8 & [Module 7](#)

**Week 6**

## Week 2

Tuesday, August 27, 2024 Lighting Demo – Still Life

Thursday, August 29, 2024 Lab- Assignment 1 [Discussion Post 2 - due 11:59pm](#)

[Read Text Chapters 1& 2](#) & [Modules 1-4](#)

## Week 3

Tuesday, September 3, 2024 [Assignment 1 due](#) – Two Lights as One

Thursday, September 5, 2024 Lab- Assignment 2 [Text Reading 1 due 11:59pm](#)

[Read Text Chapters 3 & 4](#) & [Modules 5 & 6](#)

## Week 4

Tuesday September 10, 2024 [Assignment 2 due](#) – Two Lights as One

Thursday, September 12, 2024 Lab- Assignment 3 [Discussion Post 3 - due 11:59pm](#)

[Read Text Chapters 3 & 4](#) & [Modules 5 & 6](#)

## Week 5

Tuesday, September 17, 2024 [Assignment 3 due](#) – Reflective Objects

Thursday, September 19, 2024 Lab- Assignment 4 [Text Reading 2 due 11:59pm](#)

[Read Text Chapters 5,6,7,8](#) & [Module 7](#)

## Week 6

Tuesday, September 24, 2024 [Assignment 4 due](#) – Translucent Objects & Liquids

Thursday, September 26, 2024 Lab- Assignment 5 [Text Reading 3 due 11:59pm](#)

[Read Text Chapters 5,6,7,8](#) & [Module 8](#)

## Week 7

Tuesday, October 1, 2024 [Assignment 5 due](#) – Color Depth

Thursday, October 3, 2024 Lab- Assignment 6 [Discussion Post 4 - due 11:59pm](#)

[Read Text Chapters 9 & 10](#) & [Module 9](#)

## Week 8

Tuesday, October 8, 2024 [Assignment 6 due](#) – Color Theory – Color Depth

Thursday, October 10, 2024 Lab- Assignment 7

## Week 9

Tuesday, October 15, 2024 [Assignment 7 due](#) – Color - Sunset- Sunrise

Thursday, October 17, 2024 **No Class- Fall Break** (Campus Closed)

[Read Text Chapters 9 & 10](#) & [Module 9](#)

### Week 10

Tuesday, October 22, 2024 [Assignment 8 due](#) – Light Painting

Thursday, October 24, 2024 Lab- Assignment 9 [Text Reading 4 due 11:59pm](#)

[Module 10](#)

### Week 11

Tuesday, October 29, 2024 [Assignment 9 due](#) – Light Painting

Thursday, October 31, 2024 Lab- Assignment 10

[Modules 10](#)

### Week 12

Tuesday, November 5, 2024 [Assignment 10 due](#) – Experimental Lighting & Light Painting

Thursday, November 7, 2024 Lab- Assignment 11 [Discussion Post 5 - due 11:59pm](#)

[Module 11](#)

### Week 13

Tuesday, November 12, 2024 [Assignment 11 due](#) – Experimental Lighting

Thursday, November 14, 2024 Lab- Assignment 12

[Module 11](#)

### Week 14

Tuesday, November 19, 2024 [Assignment 12 due](#) – Conceptual Imagery & Collaborative project.

Thursday, November 21, 2024 Lab- Assignments 13 & 14

[Module 12](#)

### Week 15

Tuesday, November 26, 2024 Lab- Assignments 13 & 14 [Discussion Post 6 - due 11:59pm](#)

Thursday, November 28, 2024 **No Class - Thanksgiving** (Campus Closed)

[Module 12](#)

### Week 16

Tuesday, December 3, 2024 Lab- Assignments 13 & 14 [Final Exam due via Canvas](#)

Thursday, December 5, 2024 [Assignments 13 & 14 due](#) **Final Critique**

### Week 17

Tuesday, December 10, 2024 **Final Exam**