Salt Lake Community College INTD 1300 Drawing for Interior Design

(This syllabus is used for all sections all semesters)

Instructor Information

Course Description

Overview of techniques and media used by Interior Designers for perspective drawings, renderings, and quick sketch.

Prereq: INTD 1100

Semesters offered: Fall and Spring

Course Prerequisites

INTD 1100 Drafting and Space Utilization

Course Student Learning Outcomes

• Demonstrate knowledge and application of one and two point perspective drawing.

- Apply quick sketch techniques to communicate with clients and trade professionals.
- Apply shade, shadow and material textures to a perspective drawing.
- Demonstrate the ability to visualize and think volumetrically.
- Communicate an Interior Design concept using SketchUp software.
- Synthesize client criteria into an Interior Design concept and communicate the idea visually.

Textbooks and Supplies

Textbooks:

There aren't any required textbooks. However, there are some that are helpful if you would like to get them for additional information.

Interior Design and Visual Presentation, 5th Ed., Maureen Mitton. ISBN 978-1-119-31252-9. This is also one of the recommended texts for INTD 1200 Color.

Color Drawing. Michael Doyle. The 2nd or 3rd editions are the most helpful. You can probably get one used for a low cost.

Supplies:

Supplies from INTD 1100 Drafting: Scale, T-Square, 30/60 triangle (minimum of 10"), erasers, mechanical pencil, roll of tracing paper, drafting tape or dots.

Supplies new to this course: They can be found at Blick Art Supply in Sugarhouse, the South City Campus bookstore, and most craft supply stores. Except for the markers, which we will talk about in our first class.

• **Drawing pencils**. You should have a mechanical pencil with HB, 2H, F and H from drafting. In addition, you will need drawing pencils (not mechanical pencils) with softer

leads. Any craft or art store will have them.

- **Bristol paper pad 11x14**. This is also required for INTD 1200 Color. You will probably only need 3 or 4 sheets. I prefer the smooth finish. The vellum finish has a bit of texture to it.
- Sketchbook. 8x11 minimum.
- Gray Markers warm and cool grays. We will talk about the options in class.
- Black fine tip pen, .5 and .3. I prefer Micron, but there are other brands out there. Archival quality is a term to look for as the ink is acid free and doesn't smear (usually) when used with markers.
- Optional-Markers and color pencils. More on this in our first class meeting.

Communication Plan

The best way to reach me is by e-mailing me through Canvas. To do that click on "In Box" in the far-left navigation menu. I will check my e-mail through-out the day. However, the last I will check it will be at 4:00 pm and the earliest is at 7:00 am. Give yourself a little room completing assignments before they are due, so you can ask questions if you need to. In addition, those hours don't apply to the weekend.

Technology and Software Requirements

Note: If any of the links in this section don't work, right click then select "open in new window".

Computer Requirements for Canvas

In order for Canvas to work most effectively, your computer or device should meet certain requirements. This guide (Links to an external site.) talks about those requirements.

Have a back-up computer (know the computer lab locations on campus) in case of problems. Technical difficulties will not be an acceptable excuse for late or missed work. Keep a separate backup of all work.

Technical assistance for Canvas can be accessed by selecting the Help button in the far left navigation menu.

Internet Browser Requirements

The internet browser you use is an important factor in making sure everything works during the semester. See this <u>guide</u> for information about browsers that are compatible with Canvas. This course will function best when used in a browser on your computer or device and not from the Canvas App on a phone. There are some features that don't function on a phone.

Computer Recommendations for the Interior Design Program

A laptop is recommended for our program as there are several courses offered that teach software used in the field. Windows is required to run all AutoDesk products, including AutoCAD and Revit. If you purchase an Apple computer, you must also purchase and install Parallels and Windows onto your machine in order to use any AutoDesk product.

The following link outlines the machine requirements to run Revit for INTD 2370, which requires the most out of your machine. Meeting these requirements will also accommodate the other software based courses in our program. The "minimum requirements" outlined are adequate, but if the budget allows, it would be ideal to level up to "Value: Balanced Price and Performance" to give your machine longevity while you are in the program.

https://knowledge.autodesk.com/support/revit-products/troubleshooting/caas/sfdcarticles/sfdcarticles/System-requirements-for-Autodesk-Revit-2022-products.html?us_oa=akn-us&us_si=0112c26b-8265-4f69-b189-02feee9f49b5&us_st=system%20requirements%20for%20revit%202022

This is the recommendations from <u>Trimble</u>, but the ones for our program should be adequate, as Revit is also graphic intensive.

Software Requirements

Sketch-up

For approximately half of the semester we will be using Sketch-up. It is a 3D drawing program. There is a free cloud-based online version. This <u>page</u> has introductory information and links to sign-up. We have Sketch-up pro on the computers in the interior design lab TB 305B. The free version of sketch-up runs slow when models get complex, even of one room. I will expect you to work in the lab to work on Sketchup later the last month of the semester, to complete homework. I won't accept computer issues as an excuse.

PDF Reader

You will need to use a PDF reader to view documents in this course. Adobe Acrobat Reader is free software for reliably viewing, printing, and commenting on PDF documents. If you do not have Acrobat Reader installed on your computer, go to <u>Get</u> Adobe Acrobat Reader for instructions on downloading the software.

SLCC Technology for Students

This <u>link</u> has information on the technology that is available to all SLCC students, including the on-campus internet and Microsoft 365 subscription. You will need to use a word processing program and a presentation program (like PowerPoint) to complete assignments in this class. As a student you can get these for free by following the instructions on the link above. All of the assignments will use images. So you will need to have knowledge of downloading images to your computer and uploading them as files into Discussions, and presentation software.

Hardware Recommendations

Access to a printer will be required if you miss class when handouts are given.

A high-quality mouse with a middle scroll wheel will be required for Sketch-up.

Grading Scale

Grades are: A (100-93), A-(92-90), B+(89-87), B(86-83), B-(82-80), C+(79-77), C(76-73), C-(72-70), D+(69-67), D(66-63), D-(62-60), E(59-0).

Brief Description of Assignments/Exams

- One Point Perspective Drawing. Applying the techniques learned the first part of the semester to a finished perspective drawing of an interior.
- Final Project: Concept board and 3D rendering completed

Sketchbook and Warm-ups 10% Three drawings will be completed in your sketchbook each week for the first 10 weeks of the semester. At the beginning of each class, there will be a warm-up exercise that will be completed in your sketchbook, with 2 sketches completed at home.

Exercises 40% There are exercises each week that will be used to practice the skills being learned. Some will be completed during class time, some will be started in class and finished at home.

Attendance 10% We will be meeting each week at the scheduled class time. Come prepared with supplies to work in class. Attendance is an important aspect of this course for instructor and peer interaction.

Extra Credit: There will be opportunities for extra credit for a maximum of 20 points.

Keys for Success (how to succeed in the course)

It is very important in this course that all communication through Discussions and e-mails be held with respect. Rudeness and disrespect will not be tolerated.

Review the information below regarding participation information for this course.

Instructor:

- I will respond to your emails and questions within 24 hours, M-F. (Usually sooner)
- Assignments will be graded asap but not longer than 7 days from time of due date.
- Monday there will be an announcement sent with an overview of items that are due for the week and if they will be submitted online or in person.

Student:

 Monday: Check the announcement to see specific time requirements and reminders for the coming week's work.

- Thursday: Be on time to class. I start promptly at the beginning of class time. It shows professionalism and respect to show up in a timely manner.
- Thursday through Wednesday: Review the Content in the Modules if applicable, and begin or finish the assignment, exercise and sketchbook for the week. If you have questions, they should be asked before the weekend, as I consistently check e-mail through the week, but not always on the weekends.
- Bring drawing supplies to class sessions.
- All work should be neat and professional.
- Set your notification preferences in Canvas to receive announcements from the course immediately. I won't accept, "I didn't get the information" as an excuse.

Additional Policies

Incomplete Grade:

An incomplete is a conditional grade given only in extraordinary cases where a student has completed a major portion of the class but is unable to complete course work due to circumstances beyond their control such as major illness/injury or a death in the family. Written documentation from your physician will be required. https://www.slcc.edu/student/enrollment/grade-policies.aspx

Late Work:

Be sure to check the due dates of items each week by referring to the grade book or assignment tab. Some assignments will be submitted through Canvas, others will be submitted in class. Detailed instructions will always be provided regarding the submission type. All work will be accepted one week past the due date with a deduction of 10%, 1/2 credit thereafter. The final project will not be accepted late.

Institutional Policies

As members of our academic community, we would like to invite you to review the Institutional Syllabus which covers important policies and procedures. This document contains important links for students on the code of student rights and responsibilities,

academic integrity, and grading policies, Title IX and other important acknowledgements. By familiarizing yourself with this information, you can help us create a safe and respectful environment for everyone.

You can access the document by clicking on the following link: https://slcc.instructure.com/courses/530981/pages/institutional-syllabus

Learning Support and Tutoring Services

We are pleased to offer a range of tutoring and learning support services to help you achieve your academic goals. Whether you need assistance with a specific subject or want to improve your study skills, you have many options for tutoring or other support.

To learn more about the services we offer and how to access them, please visit the Institutional Syllabus under the Tutoring and Learning Support tab: https://slcc.instructure.com/courses/530981/pages/institutional-syllabus. We encourage you to take advantage of these resources to help you succeed in your studies. If you have any questions or would like to schedule a tutoring session, please don't hesitate to reach out to us. We are here to support you in any way we can.

Advising and Counseling Support Services

At our institution, we are committed to supporting your academic and personal growth. That's why we offer a range of advising and counseling services to help you navigate the challenges of college life. To learn more about the resources available to you and how to access them, please visit the Institutional Syllabus under the Advising and Counseling Support Services tab: https://slcc.instructure.com/courses/530981/pages/institutional-syllabus. Our advising team and the support centers across campus are here to support you in achieving your goals and overcoming any obstacles you may face.

Student Academic Calendar

As students you should be aware of all important dates in the semester, such as the day that courses begin and end, as well as the drop date and the last day to withdraw. To learn more about those dates, navigate to the Student Academic Calendar below:

SLCC Student Academic Calendar

Weekly Schedule

The schedule is subject to change due to unforeseen circumstances and the flow of the class. However, we will always discuss it first and I will either send an announcement or email with the updates. Check your email before class each week, as that is how I will notify you if there are changes to the meeting location that day due to weather or other circumstances.

Assignment Schedule

Due Date	Assignment Name	Assignment Type	Points
	Color Rendering Exercises	Assignment	0
	Color Rendering Exercises 2	Assignment	0
	Extra Credit	Assignment	0
	Roll Call Attendance	Assignment	100
9/5	Perspective Exercises 1	Assignment	20
9/5	Sketchbook 1	Assignment	20
9/12	Perspective Exercises 2	Assignment	40
9/12	Sketchbook 2	Assignment	20

Due Date	Assignment Name	Assignment Type	Points
9/19	Perspective Exercises 3	Assignment	40
9/19	Sketchbook 3	Assignment	20
9/26	Quick Sketch Exercises 1	Assignment	40
9/26	Sketchbook 4	Assignment	20
10/2	Establishing a Sketch- up Account	Assianment	10
10/3	Sketchbook 5	Assignment	20
10/3	Value and Rendering Exercises	Assignment	40
10/9	Sketch-up Exercises 1	Assignment	40
10/10	Assignment: One Point Perspective Application	Assignment	100
10/10	Sketchbook 6	Assignment	20
10/23	Sketch-up Exercises 2	Assignment	40
10/24	Sketchbook 7	Assignment	20
10/30	Sketch-up Exercises 3	Assignment	40
10/31	Sketchbook 8	Assignment	20
11/6	Final Project: Floor Plan and Concept	Assignment	20
11/7	Sketchbook 9	Assignment	20
11/13	Sketch-up Exercises 4 Kitchens	Assignment	50

Due Date	Assignment Name	Assignment Type	Points
11/14	Sketchbook 10	Assignment	20
11/20	Extra Credit: Furniture Design	Assignment	0
12/5	Final Project	Assignment	200